

By: Representative Barnett

To: Local and Private
Legislation

HOUSE BILL NO. 1959
(As Sent to Governor)

1 AN ACT TO REENACT AND AMEND CHAPTER 958, LOCAL AND PRIVATE
2 LAWS OF 2016, AS AMENDED BY CHAPTER 910, LOCAL AND PRIVATE LAWS OF
3 2020, TO EXTEND THE REPEALER UNTIL JULY 1, 2029, ON THE PROVISION
4 OF LAW THAT AUTHORIZES THE BOARD OF SUPERVISORS OF WAYNE COUNTY,
5 MISSISSIPPI, TO LEVY AN ASSESSMENT, IN ADDITION TO ANY OTHER
6 ASSESSMENTS AND COURT COSTS, FOR CIVIL CASES FILED AND MISDEMEANOR
7 CONVICTIONS IN ITS JUSTICE COURT TO BE USED TO FUND THE
8 CONSTRUCTION, OPERATION AND MAINTENANCE OF A NEW COUNTY OFFICE
9 BUILDING TO BE KNOWN AS THE "WAYNE COUNTY JUSTICE COMPLEX"; AND
10 FOR RELATED PURPOSES.

11 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MISSISSIPPI:

12 **SECTION 1.** Chapter 958, Local and Private Laws of 2016, as
13 amended by Chapter 910, Local and Private Laws of 2020, is
14 reenacted and amended as follows:

15 Section 1. (1) The Board of Supervisors of Wayne County,
16 Mississippi, in its discretion, is authorized, by resolution duly
17 adopted, to levy an assessment, in addition to any other
18 assessments and court costs in the Justice Court of Wayne County
19 as follows:

20 (a) An amount not to exceed Fifty Dollars (\$50.00) for
21 each conviction or nonadjudication under the Mississippi Implied
22 Consent Law; and



23 (b) An amount not to exceed Twenty-five Dollars
24 (\$25.00) on each misdemeanor conviction other than those specified
25 in paragraph (a) of this subsection or each civil case filed.

26 (2) The avails of the additional assessment imposed under
27 subsection (1) of this section shall be expended by the Board of
28 Supervisors of Wayne County to fund the construction, operation,
29 maintenance and related needs of a new county office building, to
30 be known as the "Wayne County Justice Complex."

31 (3) This section shall be repealed from and after July
32 1, * * * 2029.

33 **SECTION 2.** This act shall take effect and be in force from
34 and after its passage.

