AN ACT TO REQUIRE GAMING LICENSEES TO GIVE PREFERENCE TO
MISSISSIPPI RESIDENTS WHEN SUPPLYING THEIR GAMING ESTABLISHMENTS
AND WHEN HIRING EMPLOYEES; AND FOR RELATED PURPOSES.

BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MISSISSIPPI:

SECTION 1. In all contracts or purchases for the provision
of goods or services to a gaming licensee's licensed gaming
establishment and related facilities, the licensee shall give
preference and priority to Mississippi residents, laborers,
vendors and suppliers except where not reasonably possible to do
so without added expense, substantial inconvenience or sacrifice
in operational efficiency. In considering applicants for
employment, the licensee shall give preference and priority to
Mississippi residents; and, of persons who are hired after July 1,
2003, not less than eighty percent (80%) shall have been residents
of this state for at least one (1) year immediately prior to
employment.

Each gaming licensee shall report annually to the commission,
at a time determined by the commission, regarding the licensee's
compliance with the provisions of this section.

SECTION 2. This act shall take effect and be in force from
and after July 1, 2003.